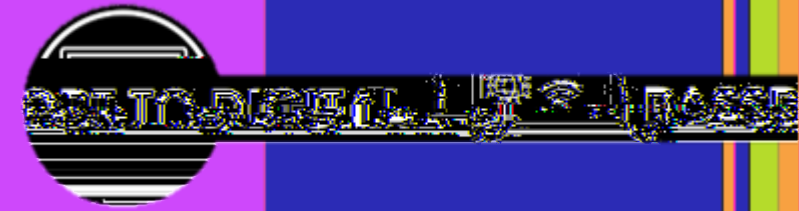




ELEMENT 2. WHAT IS DIGITAL?

INTRODUCTION TO DIGITAL



STUDENTS WILL:

- > Understand what digital and digital technology is
- > Recognise how technology has developed
- > Understand professionalism in the workplace and employee's responsibilities
- > Practice and develop skills directly related to Digital
- > Develop life skills
- > Develop employability skills for future employment
- > Hold employee encounters virtual and face to face
- > Acquire and develop an appropriate vocabulary in writing and spoken language
- > Listen to and understand spoken language and use spoken Standard English when appropriate

- > Teachers to differentiate according to need

NOCN QUALIFICATION:

NOCN Links:

- > Introduction to Digital R/651/1083
- Learning Outcome 2

You can gather evidence through using teacher observation and assessment, photos and activities.

SKILLS USED FROM SKILLS BUILDER:

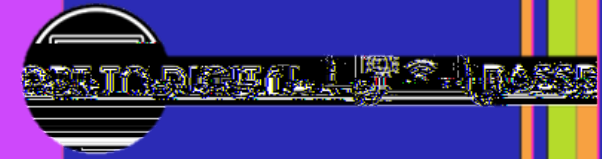
- > Listening
- > Speaking
- > Teamwork
- > Problem Solving
- > Aiming High
- > Creativity

KEY WORDS:

- > Digital
- > Digital skills
- > Digital technology
- > AI
- > Professionalism
- > Responsibilities

RESOURCES FOR ALL LESSONS:

- > Computer and internet access
- > Paper, pens, coloured pens/pencils
- > Scissors
- > Whiteboard
- > Examples of digital technology (optional)
- > **UN1E200** What is it?
- > **UN1E202** - The future
- > **UN1E203** - Dos and don'ts
- > **UN1E204** - Responsibilities
- > **UN1E205** - Office junior job description



SESSION 1: WHAT IS DIGITAL?



LEARNING OUTCOMES

DIFFERENTIATION AND RESOURCES

1. What do we mean by the word 'digital'? Encourage the learners to discuss and share what they think the word means. Gather their group ideas by recording their suggestions on a whiteboard or large piece of paper. 'Digital is categorised as electronic and especially computerized technology.'

2. What does digital technology mean? Again, gather the learner's thoughts and ideas as to what could be identified as digital technology and record on a whiteboard or large piece of paper.

'Digital technologies are electronic systems and resources that help us learn, communicate, play and more.'

Examples of digital technologies include:

- computers
- smartphones
- smart TVs
- online games
- video on demand websites
- traffic lights and pedestrian crossings
- household appliances

This website may be useful for you to use with the students, there is also an interactive quiz for learners. [What is digital technology? - BBC Bitesize](#)

TASK VARIATION: Gather examples of digital technology and encourage the learners to engage and interact with each item.

DIFFERENTIATION: Explore the sounds and noises of different digital technology devices.

- > Understand what digital means
- > Recognise different examples of digital technology

- > Whiteboard
- > Paper and pens
- > Computer and internet access
- > Examples of digital technology (optional)



SESSION 2:
USE OF TECHNOLOGY IN THE MODERN WORLD



**LEARNING
 OUTCOMES**

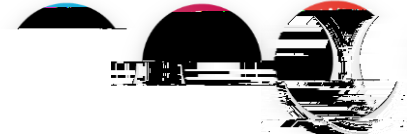
**DIFFERENTIATION
 AND RESOURCES**


1. Technology has changed drastically throughout the last 50 years and continues to evolve. The use, appearance and quality of technology has improved and developed. Using the what is it resource, can the students identify what the piece of technology is and what it would be used for?
2. Splitting up into either small groups or pairs. Allocate one of pieces of technology from the what is it resource for each group or pair. Encourage the students to research with books or online to find the current, modern equivalent for each item. Learners to then feedback to the rest of the group what the previous item was and the modern equivalent is. Discuss how much the technology has changed and improved. **EXTENSION:** Can they list 5 things different from past technology to modern technology?
3. The future of technology is an uncertainty. With the development of AI, is it hard to predict what will happen in the future. AI can be defined as: The simulation of human intelligence processes by machines, especially computer systems. Encourage the learners to share what they think

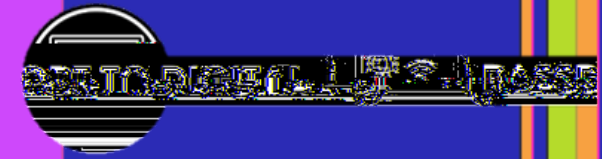
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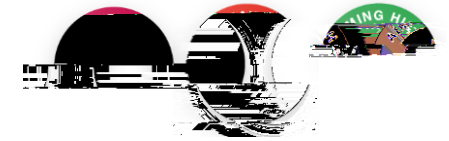
SESSION 3:



 LEARNING OUTCOMES	LEARNING OUTCOMES	DIFFERENTIATION AND RESOURCES
<p>1. With technology changing, this has impacted the workplace and employees' responsibilities</p>		



SESSION 4:



	LEARNING OUTCOMES	DIFFERENTIATION AND RESOURCES
<p>Allow the students to look over the job description: See if they have met any of the skills through the sessions? Did they find any of the skills easy? Did they find anything difficult? Had they completed some of the tasks before? See if this would be something they would like to do as a job? For those that wish to, you could hold a mock interview asking questions around the skills they have learned related to the Digital sector.</p> <p>Use the Your Future Opportunities job directory to search for relevant job profiles within the sector. You might like to encourage learners to identify and look at: Different job roles Qualifications required Local job vacancies</p>	<p>Skill identification</p> <p>Linking activity to careers and subject learning</p> <ul style="list-style-type: none"> > Speaking > Listening > Reading 	<ul style="list-style-type: none"> > BUNGE Office junior job description